

# Manuel Feria

## Composer

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## Experience

### **Method Studios** (Vancouver, Canada)

Composer on *Skycrapers, Godzilla: King of the Monsters and Welcome to Marwen*, May 2018 – Currently

### **Encore VFX** (Vancouver, Canada)

Composer on *Supergirl, Riverdale, ICE and various other projects*, Oct 2017 – May 2018

### **Vitality VFX** (Vancouver, Canada)

Composer on *Justice League, Jungle Book, Ocean's Eight, Strangers Things, The mountain between us*.  
Jul 2017 – Sept 2017

### **Zoic Studios** (Vancouver, Canada)

Composer on *Arrow and various other projects*, Aug 2015 – May 2017

Composer on *Arrow and various other projects*, Sept 2014 – May 2015

### **Image Engine** (Vancouver, Canada)

BG Prep Artist on *Chappie*, Jul 2014 – Aug 2014

Stereo/BG Prep Artist on *Teenage Mutant Ninja Turtles*, May 2014 – Jul 2014

### **MPC** (Vancouver, Canada)

DN/Roto/Prep Artist and Composer, Nov 2013 – Jan 2014

## Education

### **Lost Boys Studios, School of Visual Effects** (Vancouver, BC, Canada)

Advanced VFX Production Diploma, Jan 2014

### **University of East Anglia, School of Computing Sciences** (Norwich, England)

Master in Science with Distinction in Games Development, Nov 2012

*3D Production Pipeline for Computer Animation* – Dissertation

### **Universidad de La Laguna, Escuela Técnica Superior de Ingeniería Informática** (Tenerife, Spain)

Bachelor of Science in Computer Science, Mar 2011

## Skills

**Applications** - The foundry nuke, Silhouette, Mocha Pro, PFTrack, Autodesk Maya/3DS Max, Adobe Photoshop, Adobe Premiere Pro and Adobe Dreamweaver,.

**Programming** - Advanced in C++, C, Pascal, HTML, JavaScript, CSS, Python; Intermediate in TCL, SQL, Assembler, Java; Basic in MEL, PHP, C#, F#.

## Languages

**Spanish** (Mother Tongue), **English** (Proficient), **French** (Basic)